

Charity Tournament Poker

1. Definitions
 2. Purpose of Tournament
 3. Tournament Conditions
 4. Conduct of Play
 5. Table Layout and Equipment
 6. The Cards
 7. The Shuffle and Cut
 8. Wagers
 9. Minimum, Maximum Wagers and Betting Structure
 10. The Game
 11. Order of Play/Deal
 12. Betting Rounds
 13. Checking
 14. All-in
 15. Bonus Round
 16. Elimination Round
 17. Order of Poker Hands
 18. Final Settlement
 19. Misdeals
 20. Irregularities
 21. Session Winners/Placegetters
 22. General Provisions
- Diagram "A"

1. Definitions

1.1 In these rules, unless the contrary intention appears:

"**Act**" means the Casino Control Act 1992;

"**add on**" means a distribution of an additional bank of tournament chips that may be given to remaining players, during the play of the tournament;

"**active player**" for a round of play means a player who is all-in or has not folded;

"**all-in**" means a player who has invested all of their remaining chips in the outcome of a hand. Their bet cannot exceed the structured limit and/or raise, if a raise is an option. An all-in player can only win that portion of the pot or pots to which they have contributed;

"**ante**" means a predetermined contribution to the pot placed by all players prior to the first card being dealt in a round of play;

"**bet**" means placing the required wager, and includes a call and/or raise if permitted, to remain in the round of play or going all-in if remaining chips are less than the size of the required wager;

"**betting round**" means a period of play during which each active player, in order, has the option to check, bet or fold until all wagers have been matched or reached the maximum number of raises;

"**blind**" means a predetermined contribution to the pot placed by a selected player or players before the first card is dealt. The blind is a live wager, which can win the pot if no further contributions to the pot are made;

"**bonus round**" means a round in which there is an additional amount of tournament chips contributed to the pot by the casino operator.

"**burn**" means a card which is removed from the top of the deck by the dealer without exposing its value and placed face down, separate from the discards;

"**call**" means a wager made in an amount equal to the immediately preceding wager;

"**card shoe**" means a device from which cards are dealt;

"**casino supervisor**" means a person employed in a casino in a managerial capacity relating to the conduct of gaming and includes a games supervisor;

"**check**" means to abstain from wagering but continue to stay in contention for the pot by retaining the right to re-enter the betting after all other players have either bet or folded. A check shall only be an option if no blind is placed or bet made;

"**community card(s)**" means a card or cards dealt to the center of the table, which may be used by all players to complete their best possible hand;

"**dealer**" means a person responsible for the operation of the game;

"**deck-checking device**" means a machine used to check that each deck of cards contains the correct cards for the game;

"**designated player**" is the last player to receive cards in the initial deal and is indicated by the use of the dealer button;

"**elimination round**" means a round of play on completion of which the player with the lowest table stake may be eliminated from the tournament and the player's remaining stake distributed evenly amongst the remaining players.

"**flop**" means three community cards dealt face downward and turned face up simultaneously;

"**fold**" means a decision by a player to no longer continue with their hand for that particular round of play;

"**games supervisor**" means a person responsible for the immediate supervision of the operation of the game;

"**hand**" means the cards dealt to each player in a round of play;

"**hole cards**" means a player's concealed cards;

"**inspector**" means a person appointed under section 106 of the Act;

"**pot**" means the sum of the antes, blinds and bets wagered;

"**raise**" means to make a bet greater than the amount of a previous wager made during a betting round;

"**round**" means a period of play where the dealer button moves around the table and it has reached a particular player a second time;

"**round of play**" means the period of play at a table commencing with the dealing of the first card by the dealer and concluding when the dealer announces a result and passes the pot to the winning player;

"**session**" means a period of play until a designated number of players remain in the tournament or a set time period or the play of a designated number of rounds of play, at the completion of which:

- (i) the winner and/or placegetter(s) advance to a further or final session; or
- (ii) the winner and/or placegetter(s) are determined;

"**side pot(s)**" means a separate pot or pots created in a game of poker due to one or more players being all-in;

"**structured limit**" means the betting range and structure designated for the game;

“substantial action” means where two or more players have acted on their hands;

“table stake” means the amount of chips a player has on the table and in plain view before the start of any round of play. An active player may only wager up to the amount of chips on the table and may not augment their table stake whilst a round of play is in progress;

“tournament chips” means non-value chips issued to tournament players for the purposes of wagering and scoring in tournament play.

“Tournament Supervisor” means a licensed person(s), designated by the casino operator, who shall be present while the tournament is in progress and be responsible for the overall conduct of the tournament.

“void” means invalid with no result.

2. Purpose of Tournament

- 2.1 The purpose of the game of Charity Tournament Poker is to determine the charity(ies) to receive a donation of a predetermined value, based on the outcome of the game.
- 2.2 The donations will be made to the charity of the winner(s) choice and no charity who receives such a donation(s) is to be involved in the conduct or playing of the game nor are they entitled to receive any amount(s) wagered during the tournament.
- 2.3 The value of the donation(s) to be made to the charity(ies) is to be pre-determined prior to the commencement of the tournament.
- 2.3 Entry into the tournament is by invitation only at the discretion of the casino operator.
- 2.4 No player in the tournament will be charged an entry fee nor contribute or risk a stake in the outcome of the game.
- 2.5 No player in the tournament is entitled to any winnings or prizes resulting from their participation in the game.
- 2.6 The game of Charity Tournament Poker may be played under a different name, however the rules of Charity Tournament Poker rules will apply regardless.
- 2.7 The conduct of Charity Tournament Poker and the subsequent donation(s) made to charity shall not form part of the calculation of Gross Gaming Revenue.

3. Tournament conditions

- 3.1 The casino operator is to display in each part of the casino where Charity Tournament Poker is played, a copy of the tournament conditions.
- 3.2 The tournament conditions must include, but is not limited to, the following:

- (a) the amount of tournament chips to be allocated to the tournament player at the commencement of a session;
- (b) the minimum and maximum wagers for each round of play in a session including, if applicable, the point at which the minimum and/or maximum wager may be increased during a session;
- (c) the structure of the tournament, including the method for determining the number of tournament players to advance to the next session, repechage, catch-up or secondary rounds or sessions, the inclusion of any bonus or elimination rounds of play and the method for determining the winners and place getters;
- (d) any conditions of play applicable to the allocation of tables and wagering areas;
- (e) any conditions of play generally that may not be described in, but are consistent with, these rules such as the method for imposing any time restrictions for wagering, the timing and method of play for any bonus or elimination rounds if applicable.
- (f) where there is one or more opportunities for a new player or an eliminated tournament player to enter/re-enter the tournament, the method and timing of those opportunities;
- (g) in respect of eligibility for entry:
 - (i) a statement that only persons entitled to enter the casino and gamble are eligible to enter the tournament; and
 - (ii) a statement that entry into the tournament is at the discretion of the casino operator;
- (h) the prizes and the method of payment and any undertaking, reservation or guarantee given by the casino operator, if applicable;
- (i) a statement that the tournament is conducted by the Tournament Supervisor in accordance with the tournament conditions and the applicable rules of the game and that, in the event of any inconsistency, the rules prevail.

3.3 The Tournament Supervisor may require each tournament player to agree in writing with the approved Rules and Conditions of the tournament prior to accepting entry into the tournament.

4. Conduct of Play

4.1 The Tournament Supervisor shall designate the gaming tables to be used in the conduct of the tournament.

4.2 The casino operator must ensure that, during any session or round of a tournament, a gaming table designated under rule 5.1 is used exclusively for tournament play.

4.3 The Tournament Supervisor may determine the method of allocating tables and playing areas to tournament players, the order of wagering, and any other conditions providing those conditions are consistent with the relevant rules of the game.

- 4.4 The Tournament Supervisor shall determine the method and timing of any bonus or elimination rounds.
- 4.5 Where a tournament player does not take an allotted seat at the specified time or is absent during a session, the Tournament Supervisor shall direct the dealer to deduct, where applicable, an amount equal to all compulsory antes, blinds and/ or minimum wagers from the player's tournament chips for each round of play for which the tournament player is absent and place them in the pot.
- 4.6 Where a tournament player does not take an allotted seat at the specified time or is absent during a session, cards will be dealt to that player's position as though he/she were present. Should the player still not be present by the first betting round to make a decision in relation to the hand, the hand shall be folded.
- 4.7 The Tournament Supervisor may disqualify a tournament player if found to have contravened any of the rules of Charity Tournament Poker.

5. Table Layout and Equipment

- 5.1 The game of Charity Tournament Poker shall be played at a table specifically designed for such purpose, having up to a maximum of 10 seated players and a place for the dealer.
- 5.2 The layout cloth covering the table shall be marked in a manner substantially similar to that shown in diagram "A" with the name and/or logo of the casino imprinted thereon, or the name and/or logo of the Private Gaming Rooms imprinted thereon.
- 5.3 The following equipment shall also be used:
 - 5.3.1 a card shoe capable of holding a single deck of cards;
 - 5.3.2 a dealer button which is used to denote the designated player. The button is moved one position in a clockwise rotation at the conclusion of each round of play and held by the last person to receive cards in the initial deal.

6. The Cards

- 6.1 The game of Charity Tournament Poker shall be played with a full deck of cards specifically designed for such purpose, having 52 cards without jokers, with backs of the same colour and design
- 6.2 Cards shall be checked by a dealer or a casino supervisor or by use of a deck-checking device prior to use on a gaming table.
- 6.3 Cards may be checked and secured until such time as they may be required.
- 6.4 Cards may, at the discretion of a casino supervisor, be changed after any round of play if, for any reason, a card or cards become unfit for further use. If all the cards are replaced, the new cards shall be checked, shuffled and cut in accordance with these rules.

- 6.5 All cards used in the game of Charity Tournament Poker shall be dealt from a card shoe.
- 6.6 A casino supervisor may inspect a player's hand at the completion of the hand.
- 6.7 A casino supervisor or an inspector may, at any time, instruct the dealer to check and verify the number of cards.

7. The Shuffle and Cut

- 7.1 The cards shall be shuffled so that they are randomly intermixed within the deck:
 - 7.1.1 immediately prior to the start of play;
 - 7.1.2 at the completion of each round of play; or
 - 7.1.3 immediately prior to the recommencement of play following any period that the table has been vacant.
- 7.2 After the cards have been shuffled, the dealer shall cut the cards and place them on a cutting card and then insert all the cards in the card shoe for the commencement of play.
- 7.3 At the discretion of the casino operator, a player may cut the cards.

8. Wagers

- 8.1 All wagers shall be placed by means of tournament chips.
- 8.2 Prior to the start of any session, each tournament player will receive an equivalent allotment of tournament chips at the table.
- 8.3 All tournament chips must remain in full view of tournament players and staff whilst play is in progress.
- 8.4 Subject to reasonable notice, the Tournament Supervisor may limit the time period within which individual wagers must be made.
- 8.5 Where a tournament player does not place a wager within the allotted time, the tournament player's hand may be folded.
- 8.6 The minimum and maximum wager may be increased/decreased during the tournament providing tournament players are notified prior to the commencement of the round of play in which the limit is altered.
- 8.7 Prior to the first card being dealt in each round of play, each player wishing to participate in the round of play shall place an ante and/or blind, as applicable, directly in front of them, which shall go to form the pot.
- 8.8 A tournament player must, where applicable, contribute all compulsory antes and/or blinds to the pot.

- 8.9 After each card has been dealt, players may pick up their cards and at the completion of dealing indicate their intention to bet or fold in order.
- 8.10 A player who elects to bet shall place a wager directly in front of them and/or indicate to the dealer their intention to check, bet or fold.
- 8.11 A player shall not wager on more than one hand in any round of play.

9. Minimum, Maximum Wagers and Betting Structure

- 9.1 The betting limits and structure, including the number of compulsory blinds if applicable, shall be displayed on a sign in each part of the casino where Charity Tournament Poker is played.
- 9.2 Players are responsible for ensuring that their wagers comply with the betting limits and structure stated on the sign.
- 9.3 The rules for minimum and maximum wagers are as follows:
 - 9.3.1 where a blind bet is required, the first compulsory blind bet shall be either half the table minimum or equal to the table minimum. The second blind bet shall be at least equal to the table minimum for the first betting round;
 - 9.3.2 a raise shall be within the table limits and shall not be less than any previous bet or raise in that round, except in the event of a player going all-in;
 - 9.3.3 where a betting limit is specified in terms of a ratio to the pot (i.e. half pot or full pot) and a player wishes to raise, the amount required for a player to call shall be included in the pot before the betting limit is calculated;
 - 9.3.4 in all games where the betting limit is expressed in terms of a ratio to the pot, or specified no limit, there shall be no limit to the number of raises permitted;
 - 9.3.5 in cases where there is a structured limit there shall be a limit of three raises in a betting round, unless there remains only two active players in the final betting round, in which case there shall be no limit to the number of raises.

10. The Game

- 10.1 The game of Charity Tournament Poker will be conducted under the following conditions:
 - 10.1.1 each player shall receive an identical amount of tournament chips at the start of the session;
 - 10.1.2 a player shall not leave the game unless his/her table stake is exhausted or he/she is eliminated or there are reasonable grounds in the opinion of the casino supervisor for that player being unable to continue;

- 10.1.3 play shall continue until only one player is left in the game. That player shall be the winner.
- 10.2 For the purposes of these rules the “game” shall commence with the first card dealt and concluding with the determination of the winning player.
- 10.3 The game played will be the game known as Texas Hold'em and will be played as follows:
- 10.3.1 Prior to the first card being dealt, all players shall be required to place an ante and/or blind. Blinds shall be placed as follows:
- 10.3.1.1 Subject to rule 11.7, the player on the immediate left of the designated player shall place the first blind bet;
- 10.3.1.2 the player on the immediate left of the first blind shall place the second blind bet and so on in a clockwise direction around the table until all compulsory blind bets have been placed; and
- 10.3.1.3 the number of compulsory blind bets required shall be displayed on a sign at the table.
- 10.3.2 Subject to rule 11.7, commencing with the player on the immediate left of the designated player and in a clockwise direction, the dealer shall deal one card at a time face down to each player until each player receives two cards.
- 10.3.3 The first betting round is as follows:
- 10.3.3.1 subject to rule 11.7, after the initial deal, the first active player on the immediate left of the last blind shall bet or fold;
- 10.3.3.2 subsequent players in order shall bet or fold until:
- (i) only one player remains in the game, in which case this player shall win the pot; or
- (ii) two or more players remain in the game.
- 10.3.4 The second betting round is as follows:
- 10.3.4.1 if two or more players remain in the game the dealer shall burn a card before dealing three community cards. These three community cards will be called the flop and are dealt one at a time face down and then turned face up simultaneously;
- 10.3.4.2 subject to rule 11.7, the first active player on the immediate left of the designated player shall check, bet or fold;
- 10.3.4.3 subsequent players in order shall check, bet or fold until:

- (i) only one player remains in the game, in which case this player shall win the pot; or
- (ii) two or more players remain in the game.

10.3.5 The third betting round is as follows:

10.3.5.1 if two or more players remain in the game the dealer shall burn a card before dealing the fourth community card face up;

10.3.5.2 subject to rule 11.7, the first active player on the immediate left of the designated player shall check, bet or fold;

10.3.5.3 subsequent players in order shall check, bet or fold until:

- (i) only one player remains in the game, in which case this player shall win the pot; or
- (ii) two or more players remain in the game.

10.3.6 The final betting round is as follows:

10.3.6.1 if two or more players remain in the game the dealer shall burn a card before dealing a fifth and final community card face up;

10.3.6.2 subject to rule 11.7, the first active player on the immediate left of the designated player shall check, bet or fold;

10.3.6.3 subsequent players in order shall check, bet or fold until:

- (i) only one player remains in the game, in which case this player shall win the pot; or
- (ii) two or more players remain in the game.

10.3.7 If two or more players remain in the game, subject to rule 14.7:

10.3.7.1 the player being called shall then expose his/her cards; or

10.3.7.2 subject to rule 11.7, if all players check the first active player on the left of the designated player shall expose his/her hole cards; and

10.3.7.3 all remaining players shall, if holding a hand of equal or higher value, expose their cards. The winning hand shall be the highest-ranking five-card hand consisting of any combination from the five community cards and the player's two hole cards.

10.3.8 The dealer shall then announce the winning hand or hands.

11. Order of Play/Deal

- 11.1 The player seated to the immediate right of the dealer receives the dealer button for the first round of play.
- 11.2 The dealer button shall be passed in a clockwise direction around the table at the conclusion of each round of play.
- 11.3 The person holding the dealer button becomes known as the designated player and shall receive the last card in each round of play.
- 11.4 Subject to rule 11.7, the player to the immediate left of the designated player will be the first to place an ante and/or blind and receive the cards.
- 11.5 Where the player to the immediate left of the designated player is eliminated in a round of play the dealer button shall move to the eliminated position for the next round of play.
- 11.6 Subject to rule 11.7, the cards shall be dealt to each player, in a clockwise direction, commencing with the player on the immediate left of the designated player.
- 11.7 Where only two players remain in the game, all rules pertaining to the order of wagering, dealing and play shall be amended to the extent that the designated player will be the first to place the blind, shall receive the first card in the round of play and shall be the first to check, bet or fold.

12. Betting Rounds

- 12.1 At the start of each betting round, subject to rule 13.1, the players in order shall indicate and/or declare their intention to check, bet or fold.
- 12.2 A player who elects to bet shall place a wager in accordance with rule 9.
- 12.3 A player who elects to fold shall place their cards, face downwards, on the table and push the cards towards the dealer.
- 12.4 The dealer shall collect any tournament chips due to the pot, placing it in the center of the table, and the cards from each player who elects to fold. The cards shall be individually spread out face downwards by the dealer, counted and then placed in the discard pile.

13. Checking

- 13.1 Checking is not permitted in the first betting round.
- 13.2 The first player who may check in subsequent betting round is the first active player to the left of the designated player.
- 13.3 If a player checks, the next active player may also check.
- 13.4 No player may check once a bet has been made in a betting round.

14. All-in

- 14.1 A player who does not have a bank of tournament chips of sufficient value to meet a wager and who wishes to stay in the hand must wager the remaining amount of their table stake. They remain in the hand as an active player, taking no further part in any subsequent betting round(s).
- 14.2 When a player goes all-in for less than the amount required to constitute a bet, all subsequent players must call to any previous amount wagered in the betting round or to the structured limit, or call and raise to the structured limit and if necessary start a separate (side) pot.
- 14.3 If an all-in player is opening the betting and the amount wagered is less than the amount required to constitute a bet, all subsequent players shall be permitted to call for the amount wagered, or raise to the structured limit and if necessary start a separate (side) pot.
- 14.4 When an all-in player's wager is in excess of the amount required to call but is less than the amount required to constitute a raise, this excess amount shall not be considered a raise. All subsequent players shall call to the all-in amount or call and raise to the structured limit.
- 14.5 Amounts bet by players that are more than the player who has gone all-in are then combined in a separate (side) pot.
- 14.6 An all-in player is only eligible to win the pot or pots they have contributed to.
- 14.7 An all-in player shall be required to expose their cards first after the final betting round is completed.

15. Bonus Round

- 15.1 A bonus round may be played in accordance with these rules and will comprise an additional amount of tournament chips being contributed to the pot at the start of the bonus round of play. The casino operator will determine the number of bonus rounds to be played during the tournament session and the amount of tournament chips to be contributed during each bonus round, at the commencement of the tournament session.
- 15.2 The casino operator may determine to conduct a bonus round(s) at any time providing players are advised prior to the bonus round commencing and no cards have been dealt and no blinds or antes have been placed prior to the announcement of the bonus round.
- 15.3 The additional amount of tournament chips shall be placed on the table to form part of the pot, prior to the first card being dealt for the bonus round of play.

16. Elimination Round

- 16.1 The casino operator may determine to conduct an elimination round(s) at any time providing players are advised prior to the elimination round commencing and no cards

have been dealt and no blinds and/or antes have been placed prior to the announcement of the elimination round.

- 16.2 The round of play shall be played to its conclusion and the winner(s) shall be determined in accordance with these rules and the pots distributed accordingly.
- 16.3 At the conclusion of the round of play for which the elimination round was called, the remaining player with the lowest table stake will be eliminated from the tournament and the player's remaining stake distributed evenly amongst the remaining players.
- 16.4 If two players hold the equal lowest table stake, then a draw of cards shall determine the player to be eliminated as follows:
- 16.4.1 commencing with the player on the immediate left of the designated player and in a clockwise direction, the dealer shall deal one card face down to each player.
 - 16.4.2 players shall turn their card face up and the player holding the lowest card shall be declared the player to be eliminated. Ace shall be counted as high.
 - 16.4.3 should two or more players hold an equal value card, further card(s) shall be dealt to those players until a player to be eliminated is decided.
- 16.5 If in the event that after the eliminated player's table stake is divided there is an amount that cannot be equally divided among the remaining players, then the remaining amount shall be given to the first active player on the left of the designated player.

17. Order of Poker Hands

- 17.1 The value of each card in descending order for a 52 card deck is ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, 2 (ace, when used in a small straight). The order is as follows:
- (a) **Royal Flush** ace, king, queen, jack, 10 of the same suit. No suit is deemed higher than any other suit;
 - (b) **Straight Flush** five cards of the same suit in numerical sequence. The highest card in the hand designates the relative value of the straight flush. An ace may count low in a straight e.g. 5, 4, 3, 2, Ace. No suit is deemed higher than any other suit;
 - (c) **Four of a Kind** four cards of the same rank; plus one other card;
 - (d) **Full House** three cards of the same rank combined with a pair of another rank. The value of the three cards has priority over the pair in comparing hands;
 - (e) **Flush** five cards of the same suit. The highest card in the suit designates the relative value of the flush, followed by the next highest, and so on in descending order of rank. No suit is deemed higher than any other suit;

- (f) **Straight** five cards in numerical sequence not all of the same suit. The highest card in the sequence designates the relative value of the straight. An ace may count high or low in a straight e.g. Ace, King, Queen, Jack, 10 or 5, 4, 3, 2, Ace;
- (g) **Three of a Kind** three cards of the same rank, with any two unmatched cards;
- (h) **Two Pair** two cards of the same rank combined with two cards of another rank, plus one other card. The highest pair has priority when comparing hands. If the high pairs are the same, then the low pairs are compared, and then the remaining card;
- (i) **One Pair** two cards of the same rank, combined with three unmatched cards. A higher pair beats a lower pair. If the pairs are the same, the remaining three cards are compared, beginning with the highest, then in descending order of rank;
- (j) **No Pair** five unmatched cards. The highest card in the hand designates the relative value of the hand, followed by the next highest, and so on in descending order of rank.

18. Final Settlement

- 18.1 Each hand shall be played to a conclusion and the pot or pots may be divided by agreement of two or more players.
- 18.2 After the dealer announces the winning hand or hands the dealer shall:
 - 18.2.1 pass the pot or pots, to the winning player or players; and
 - 18.2.2 collect and count the cards and place them in the discard pile.
- 18.3 When two or more players hold winning hands of equal value, the pot or pots shall be divided equally to the lowest chip denomination at the table. If in the event that after the pot or pots have been divided there is an amount that cannot be equally divided, then the remaining amount shall be given to the first active player on the left of the designated player.
- 18.4 Cards exposed by players shall be declared at their optimum value in accordance with rule 17.
- 18.5 The dealer shall be responsible for declaring the optimum value of the hands in accordance with rule 17.

19. Misdeals

- 19.1 There is a misdeal if:
 - 19.1.1 one or more cards are exposed in cutting;

- 19.1.2 during the initial dealing round the dealer exposes two or more cards.
 - 19.1.3 before substantial action has occurred, it is noticed that the cards were not shuffled or cut prior to the deal;
 - 19.1.4 before substantial action has occurred, the dealer has dealt the cards out of order and the error cannot be reconstructed;
 - 19.1.5 before substantial action has occurred, the dealer during the initial deal, deals a player out or deals an extra hand in and the hand(s) cannot be reconstructed;
 - 19.1.6 before substantial action has occurred, an eligible player has received an incorrect number of cards and the error cannot be corrected. If substantial action has occurred the player's hand shall be declared void and all wagers shall be returned to the player;
 - 19.1.7 if only one player remains in the game at the completion of the final betting round and that player has the incorrect number of cards, the round of play shall be declared void and all wagers shall be returned to players.
- 19.2 In the event of a misdeal all bets shall be void, all antes/blinds and all wagers shall be returned to players.
- 19.3 Whenever a misdeal occurs there shall be a new shuffle and cut in accordance with rule 7. The same player(s) shall be required to place their compulsory blinds and the first to receive cards in the new deal.
- 19.4 Only a dealer or casino supervisor shall determine if there is a misdeal.

20. Irregularities

- 20.1 If a card(s) is dropped and/or exposed by a player this card or these cards shall still be played. A count will then be performed at the end of the round of play.
- 20.2 If a player shows another player any of their hole cards, upon request by the dealer or another player, they shall be required to show the entire table the same cards.
- 20.3 Where a player bets out of turn that player or any following players who place a wager in those circumstances shall retract their wagers and shall then wager in the correct sequence.
- 20.4 If one of the face down cards in the flop is exposed by the dealer while dealing, the dealer shall complete the deal and then replace the exposed card with the card that was to be the first burn card and the exposed card becomes the first burn card.
- 20.5 If the dealer neglects to burn a card prior to dealing the flop, and it is unable to be reconstructed and there has been no substantial action it shall be taken back by the dealer and shuffled with the remainder of the deck. The dealer shall cut, and continue dealing. If substantial action has occurred the flop stands.

- 20.6 If the flop has too many cards dealt, and it is unable to be reconstructed, it shall be taken back by the dealer, together with the burn card and shuffled with the remainder of the deck. The dealer shall cut, and continue dealing.
- 20.7 If the flop is dealt and turned face up prior to the completion of the betting round, it shall be taken back by the dealer, together with the burn card and shuffled with the remainder of the deck. The betting round shall be completed and the dealer shall cut, and continue dealing.
- 20.8 If any card except the flop is exposed by the dealer prior to the completion of a betting round, the maximum bet allowed for that betting round shall not exceed the maximum amount already wagered for that betting round. If no bet(s) have been placed the next bet(s) in the betting round shall not exceed the table minimum. The exposed card shall then be used in the normal sequence.
- 20.9 If the dealer exposes two cards simultaneously when dealing a community card and the hand can be reconstructed the correct card shall remain in play. If no further cards are to be dealt, the exposed cards shall be placed in the discard pile, or if further cards are to be dealt, the incorrect exposed card shall become the next burn card. If the hand is unable to be reconstructed the exposed cards shall be taken back by the dealer and shuffled with the remainder of the deck. The dealer shall cut the cards, and continue dealing.
- 20.10 If the dealer exposes more than two cards simultaneously when dealing a community card and the hand can be reconstructed, only the correct card for that betting round shall remain in play. If no further cards are to be dealt the exposed cards shall be placed in the discard pile, or if further cards are to be dealt, the incorrect exposed cards shall be taken back by the dealer and shuffled with the remainder of the deck. The dealer shall cut, and continue dealing. If the hand is unable to be reconstructed the exposed cards shall be taken back by the dealer and shuffled with the remainder of the deck. The dealer shall cut the cards, and continue dealing.

21 Session Winners/Placegetters

- 21.1 The number of tournament players to advance to the next session will be determined at the start of the tournament.
- 21.2 The method(s) for determining the number(s) of tournament players to advance to the next session will be determined at the start of the tournament and be included in the terms and conditions.
- 21.3 Where two or more all-in players who would have been eligible for a place in the tournament are eliminated in the same round, the winner/place getter shall be the player who had the higher table stake before the round of play in which they were eliminated commenced. If players had the same value table stake at the commencement of the round of play then a draw of cards shall determine the winner or place getter as follows:
- 21.3.1 commencing with the player on the immediate left of the designated player and in a clockwise direction, the dealer shall deal one card face down to each player.

- 21.3.2 players shall turn their card face up and the player holding the highest card shall be declared the winner. Ace shall be counted as high.
 - 21.3.3 should two or more players hold an equal value card, further card(s) shall be dealt to those players until a winner is decided.
- 21.4 As each session progresses and players are eliminated, the Tournament Supervisor will record the order of elimination and announce the place getters and/or winners.

22. General Provisions

- 22.1 In the event of a dispute relating to the rules or conditions of entry, the decision of the Tournament Supervisor will be final and the game will not proceed until the dispute is settled.
- 22.2 At the Tournament Supervisor discretion, a count of all tournament player's chips may be conducted.
- 22.3 Tournament chips in the possession of a tournament player at the conclusion of each session shall remain the property of the casino operator and be returned to the casino operator at the end of the session for which they were used.
- 22.4 Where the casino supervisor is satisfied that a player has contravened any provision of the rules or has acted in a manner that is detrimental to the integrity of the game, the casino supervisor may declare void any wager made by that player and/or may direct that the player be excluded from further participation in the game and may set a time period for the period of that exclusion.
- 22.5 Any dispute or complaint concerning these rules or tournament conditions shall be referred for decision in the first instance to the Tournament Supervisor, subject to a review (if requested) by a casino supervisor.
- 22.6 In any dispute arising from these Rules, the decision of the casino operator is final. Where any person is not satisfied with a decision of the casino operator relating to the conduct of gaming, the person will be advised of their right to lodge a complaint with an inspector under section 110 of the Act.
- 22.7 A copy of these rules shall be made available for inspection upon request.

Diagram "A"

CHARITY TOURNAMENT POKER LAYOUT

